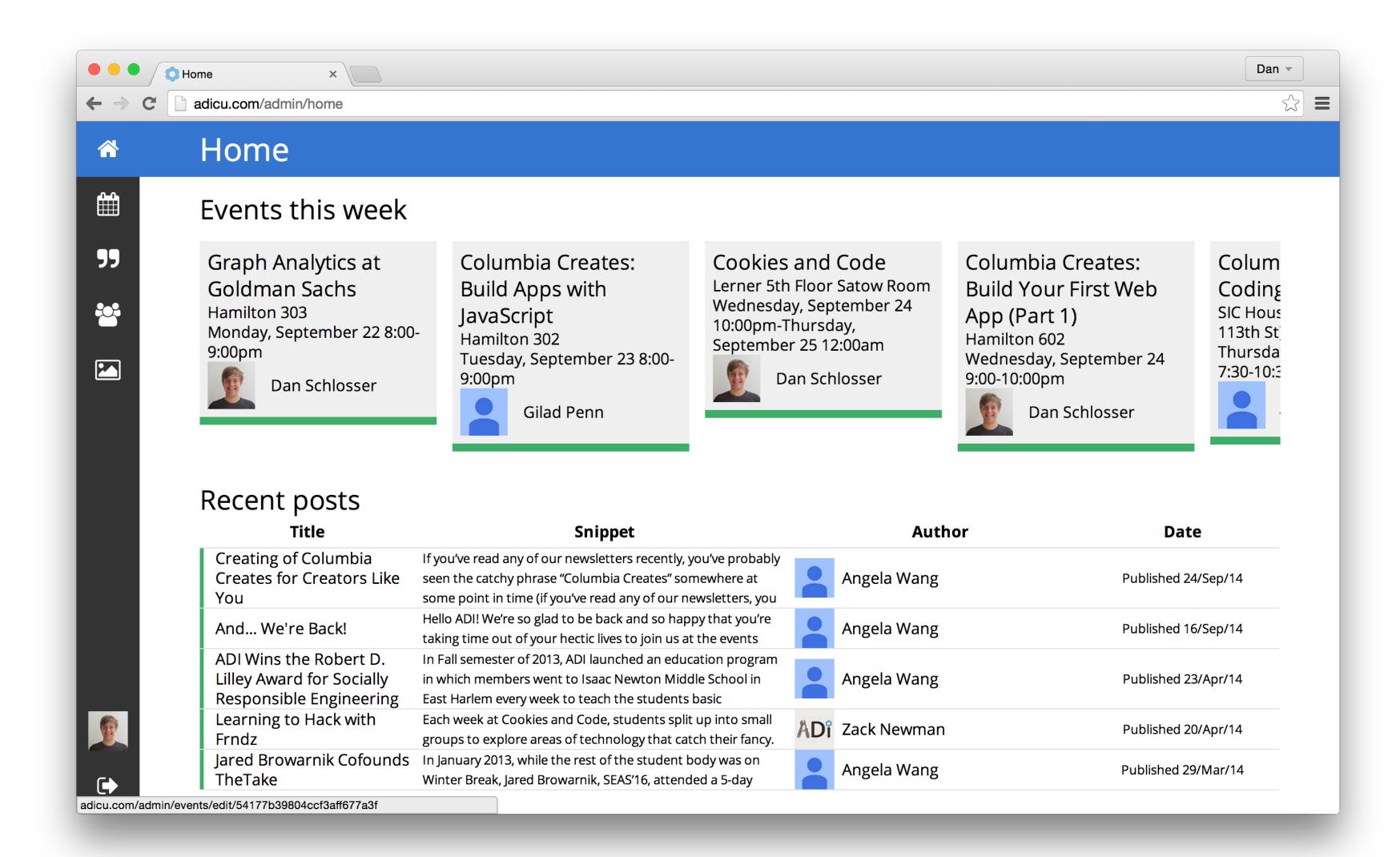
# Idefactor<sup>\*</sup>

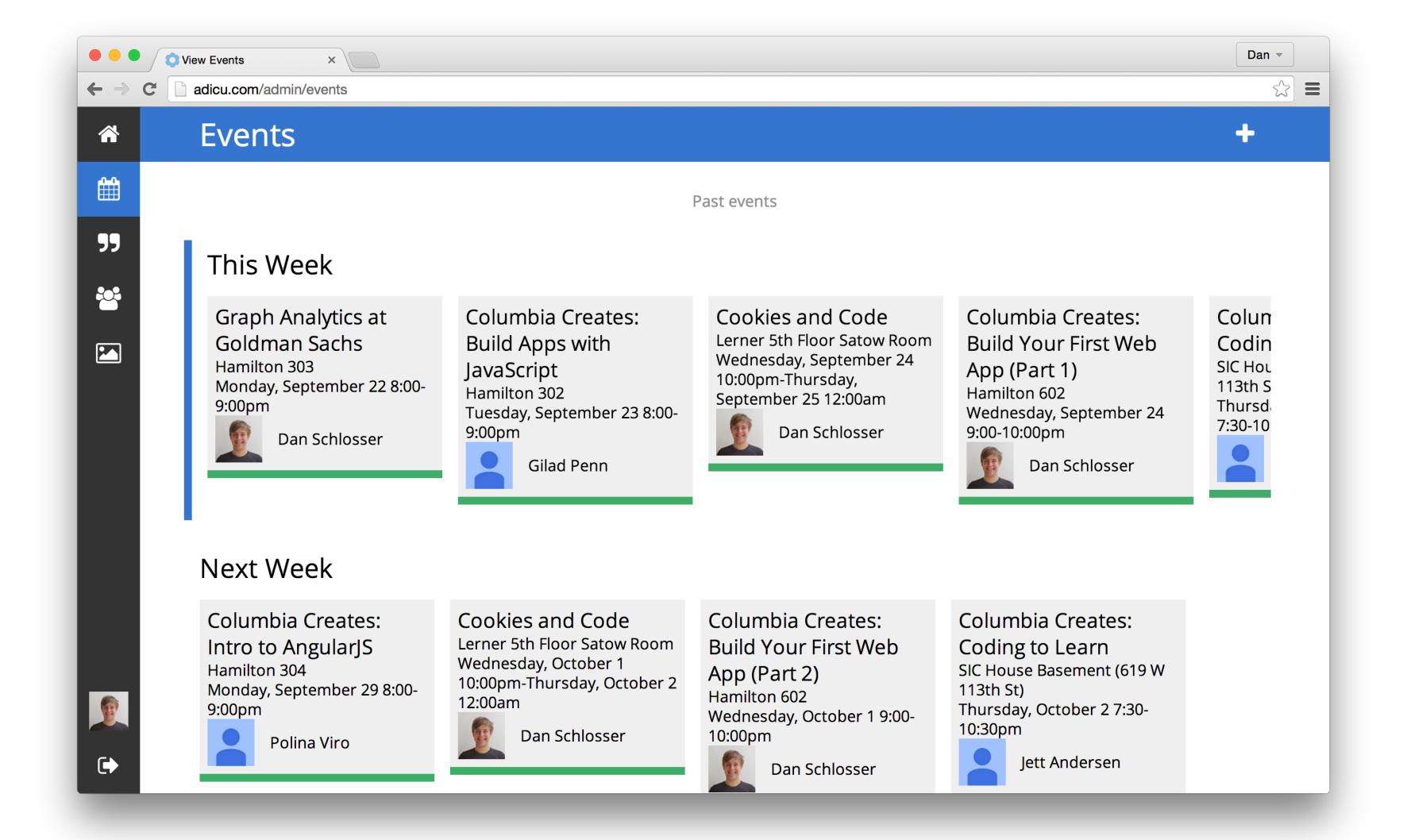
Dan Schlosser, COMS E6156

An Event-Driven Content Management System

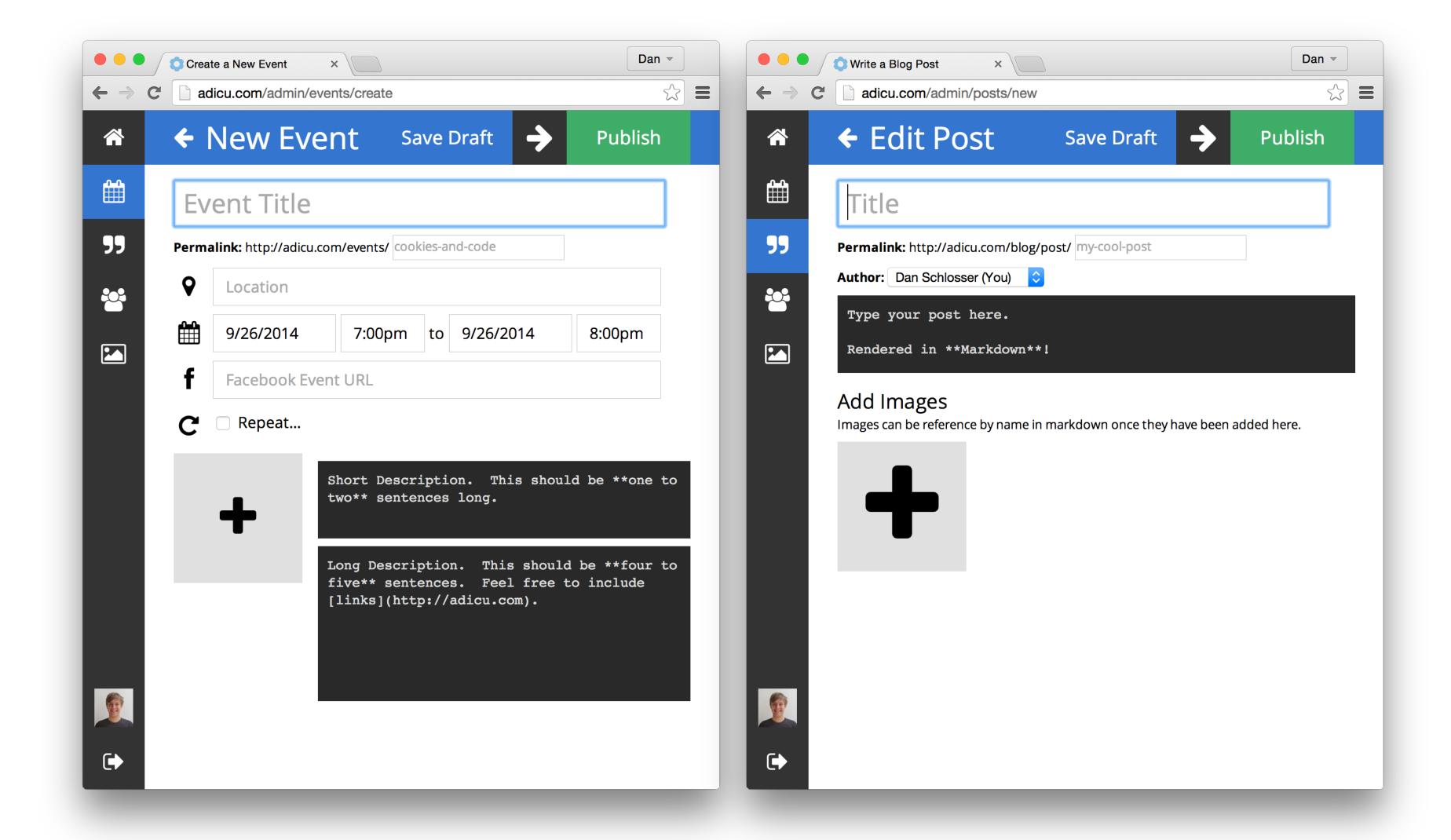
### Hwentum



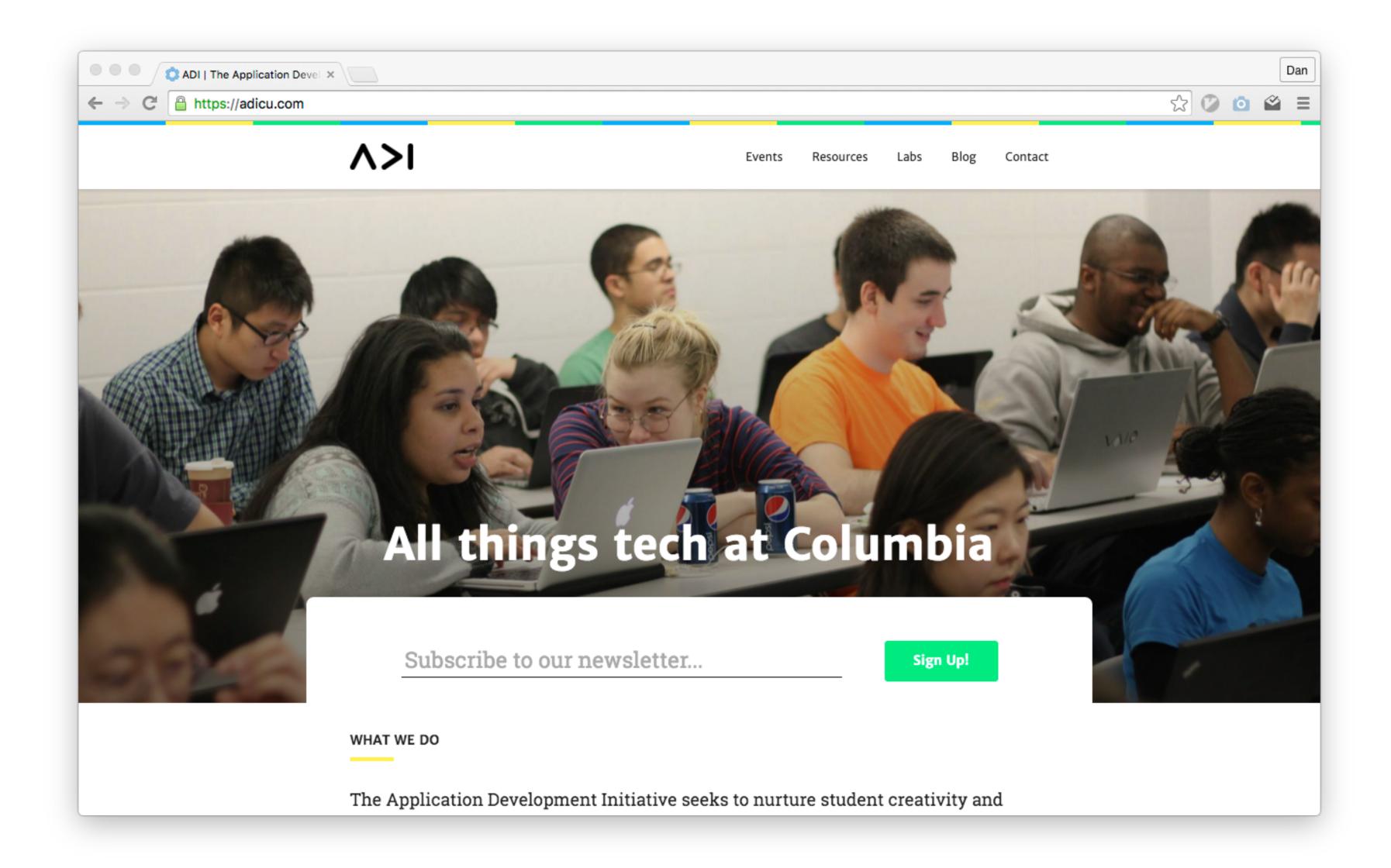
### Ewentum



### Ewemtum.



### Hwentum



Making Eventum Usable

1. Move Eventum code into a pip package

## Pip Package

```
from flask import Flask
from eventum import Eventum
app = Flask(__name___)
app.config['EVENTUM_SETTINGS'] = {
   # ...
eventum = Eventum(app)
```

- 1. Move Eventum code into a pip package
- 2. Create Eventum class

### Eventum Class

```
class Eventum(object):
    def ___init___(self, app=None):
        if app is not None:
            self.init app(app)
    def init_app(self, app):
        app.extensions = getattr(app, 'extensions', {})
        if self.EXTENSION NAME not in app.extensions:
            app.extensions[self.EXTENSION NAME] = self
```

### Eventum Class

```
# ...
self.app = app
self. normalize client settings()
self._setdefault_eventum_settings()
self.register_templates()
self.db = MongoEngine(app)
self.register_delete rules()
self.register_blueprints()
configure_routing(app)
self.register_scss()
self._gcal_client = GoogleCalendarAPIClient(app)
set_web_server_client_id(app)
self.register_logger()
```

- 1. Move Eventum code into a pip package
- 2. Create Eventum class
- 3. Build out configuration system

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- 4. Restructure templates and static assets

### Restructure Assets

- 1. Move Eventum code into a pip package
- 2. Create Eventum class
- 3. Build out configuration system
- 4. Restructure templates and static assets
- 5. Remove unnecessary dependencies

- 1. Move Eventum code into a pip package
- 2. Create Eventum class
- 3. Build out configuration system
- 4. Restructure templates and static assets
- 5. Remove unnecessary dependencies
- 6. Streamlined SCSS

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